



How the brain shapes its own input: using stateflow to study behavior

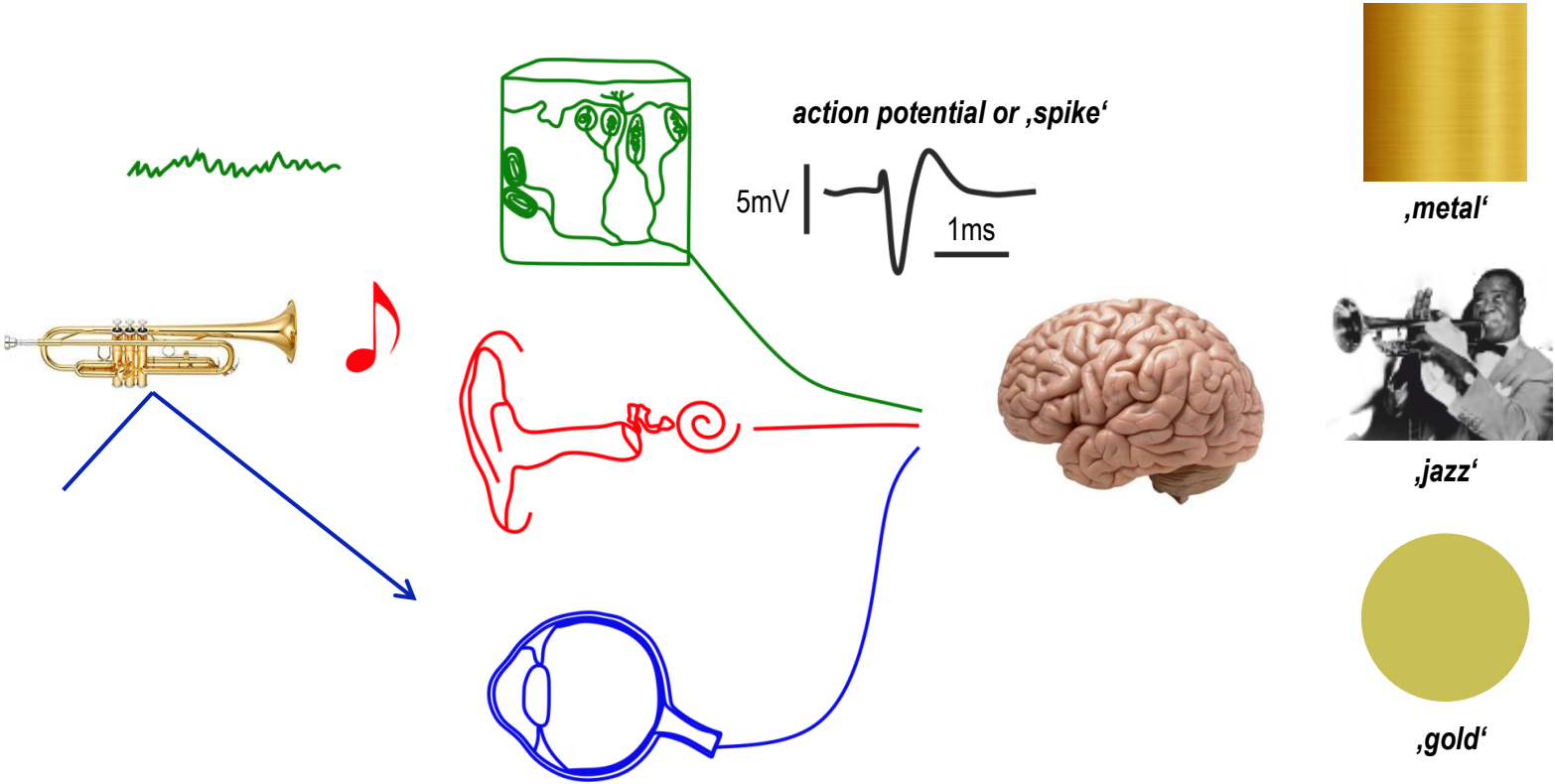
*Shubo Chakrabarti, PhD, University of Tübingen
Matlab Expo, München, 2019*



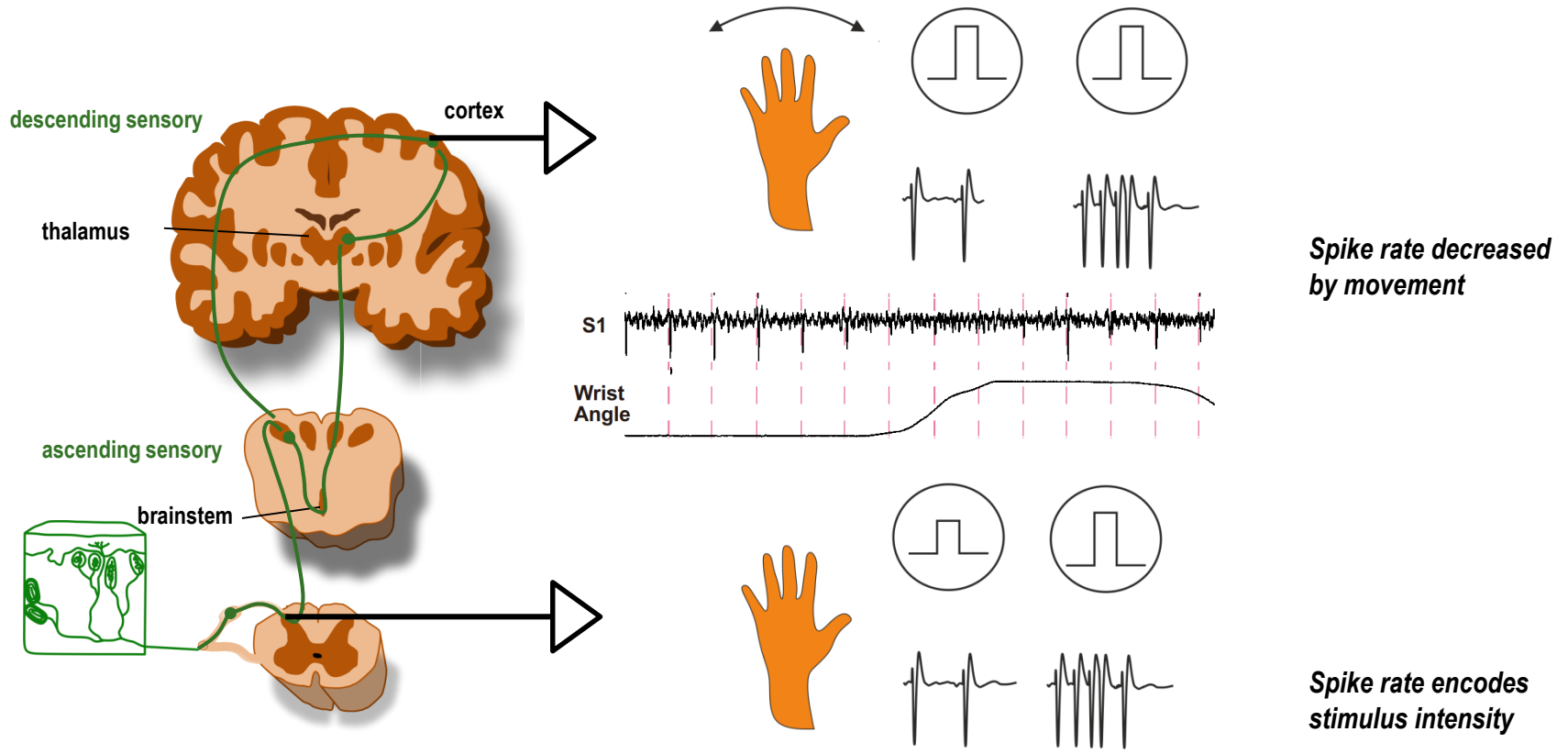
Hertie-Institut
für klinische Hirnforschung



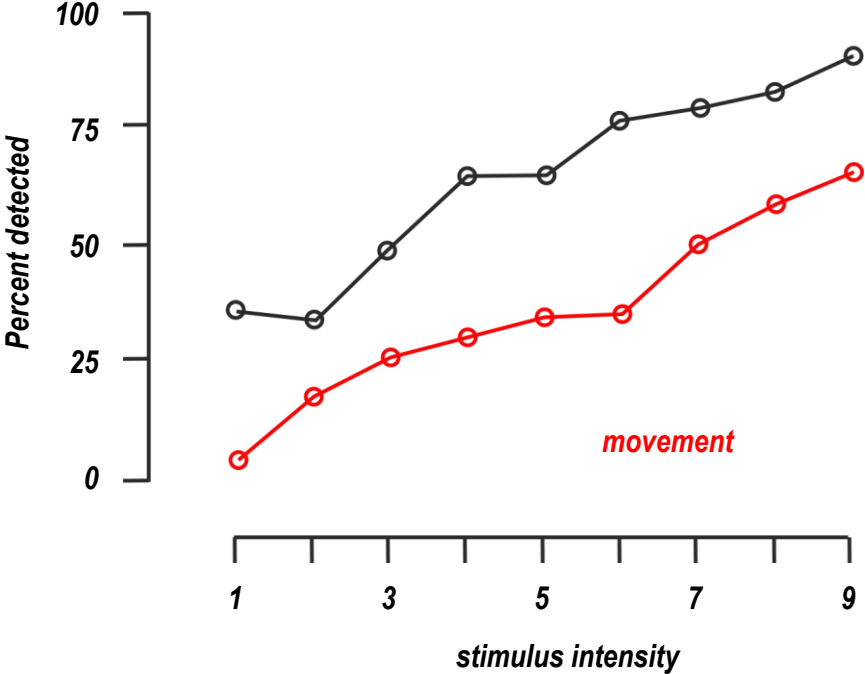
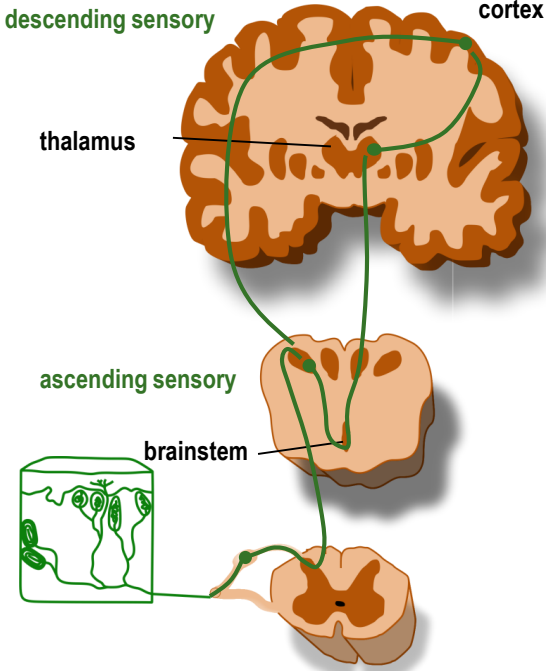
Sensory responses lead to perception



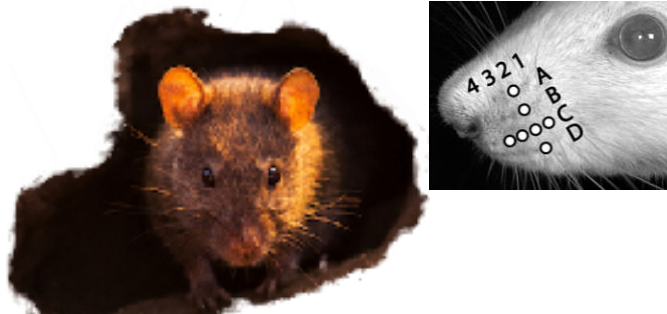
Sensory responses are not constant



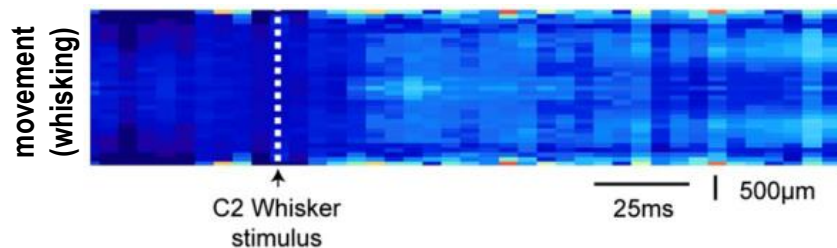
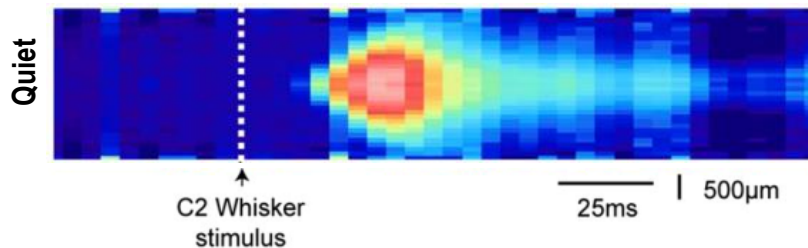
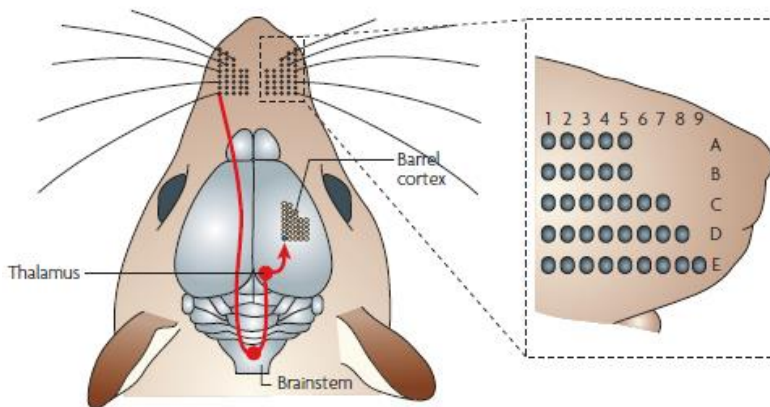
Perception is also affected by movement



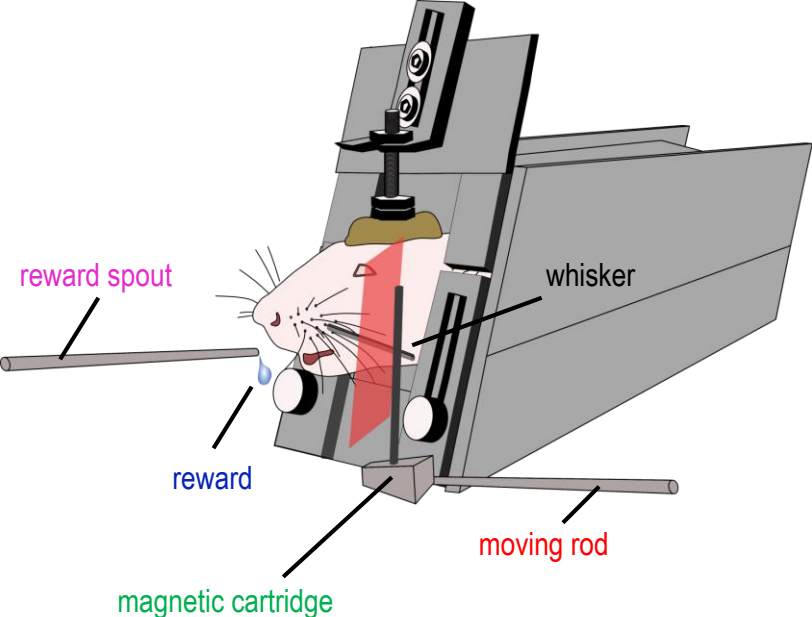
Our model system – the rat whisker system



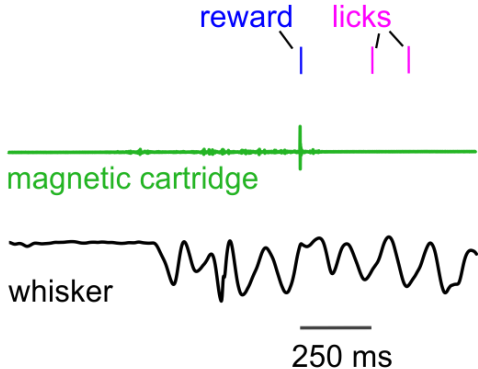
„Rats are curious animals that use their whiskers to explore their environment“



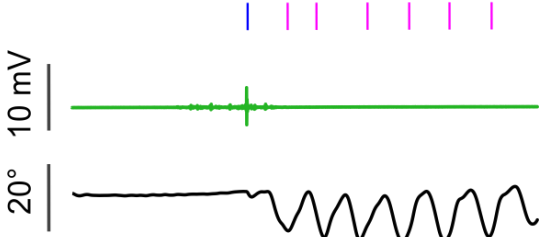
The active touch paradigm



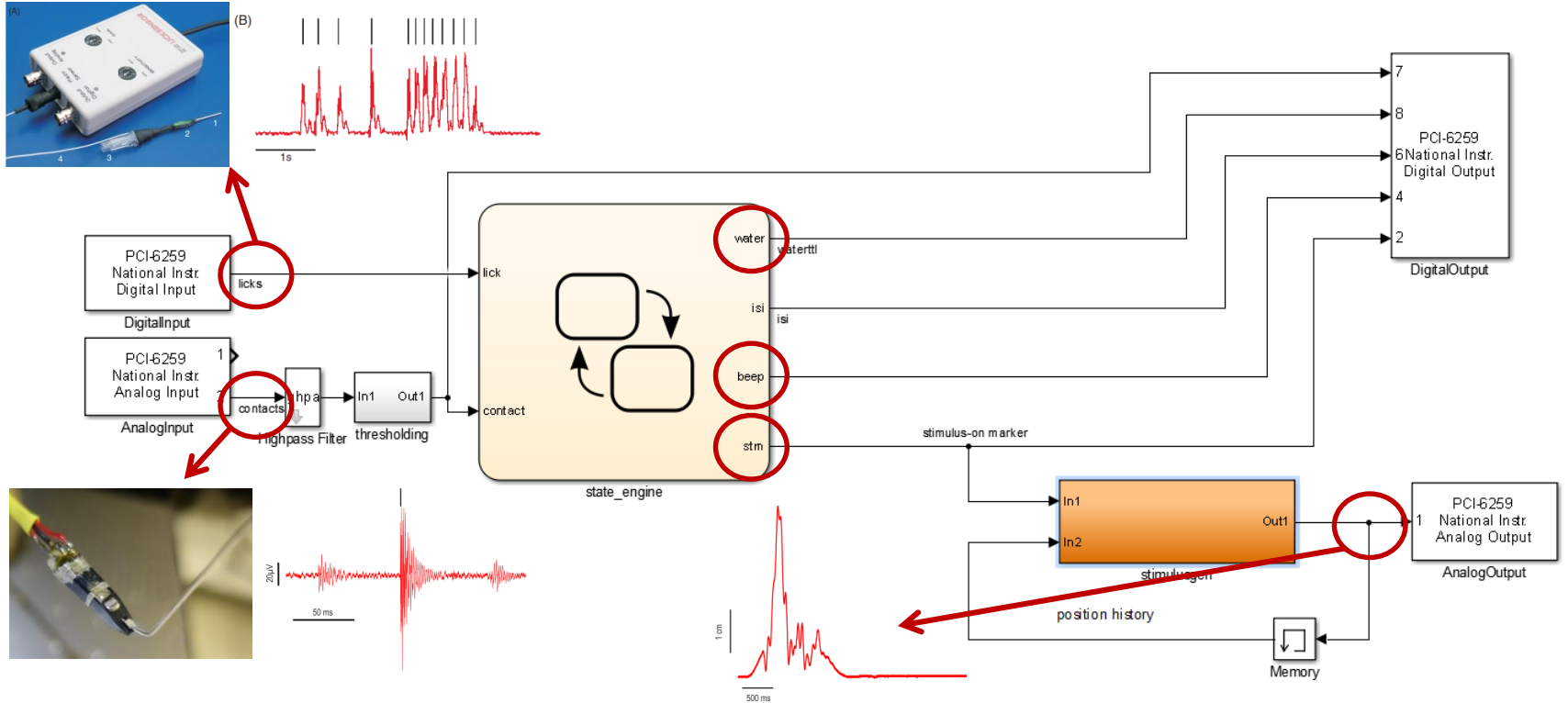
With movement



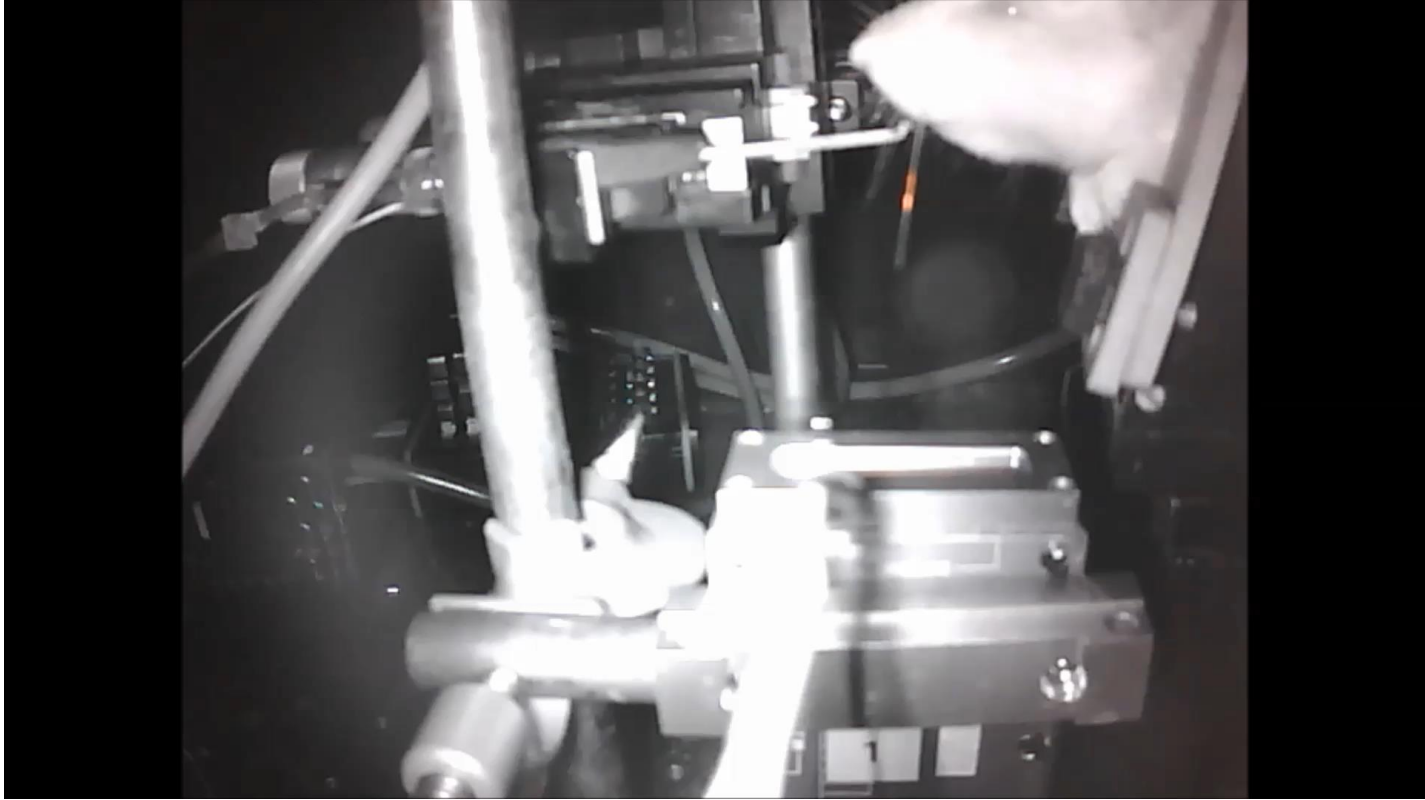
Without movement



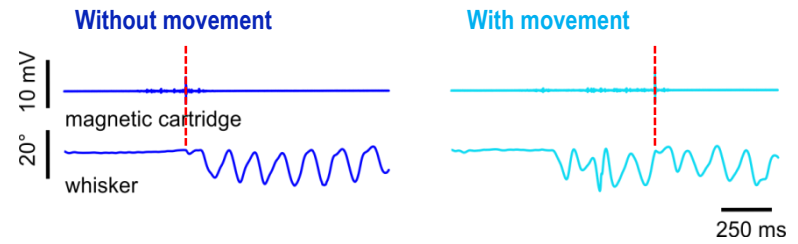
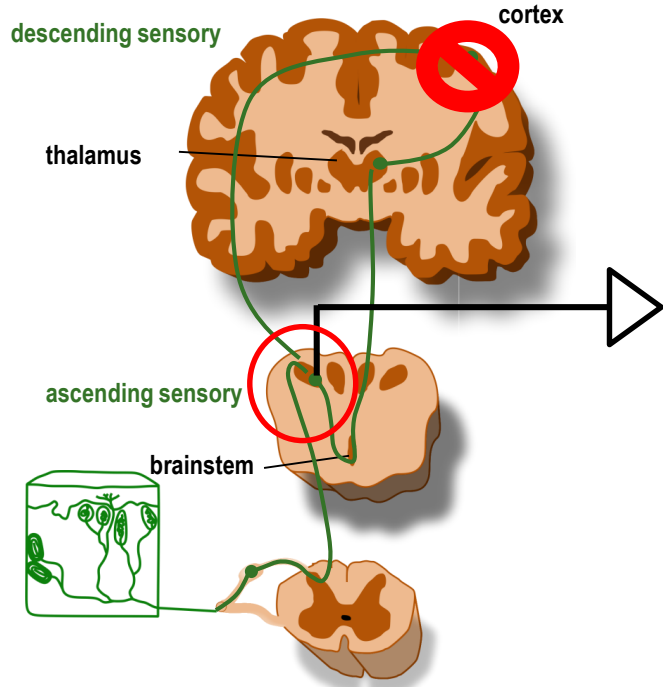
Task controller with Simulink and Stateflow



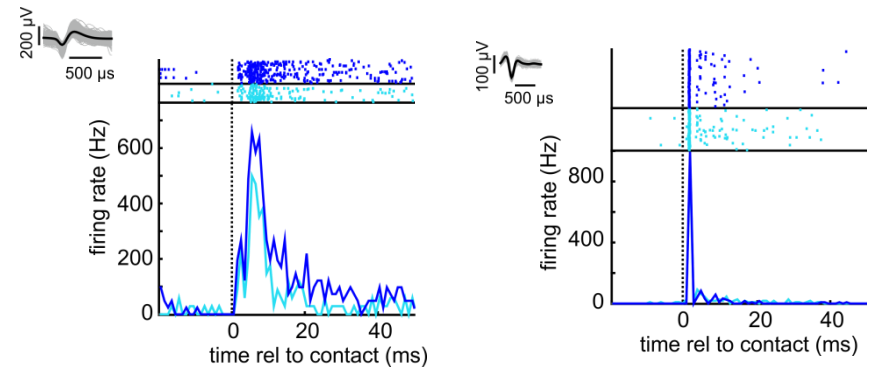
Task controller with Simulink and Stateflow



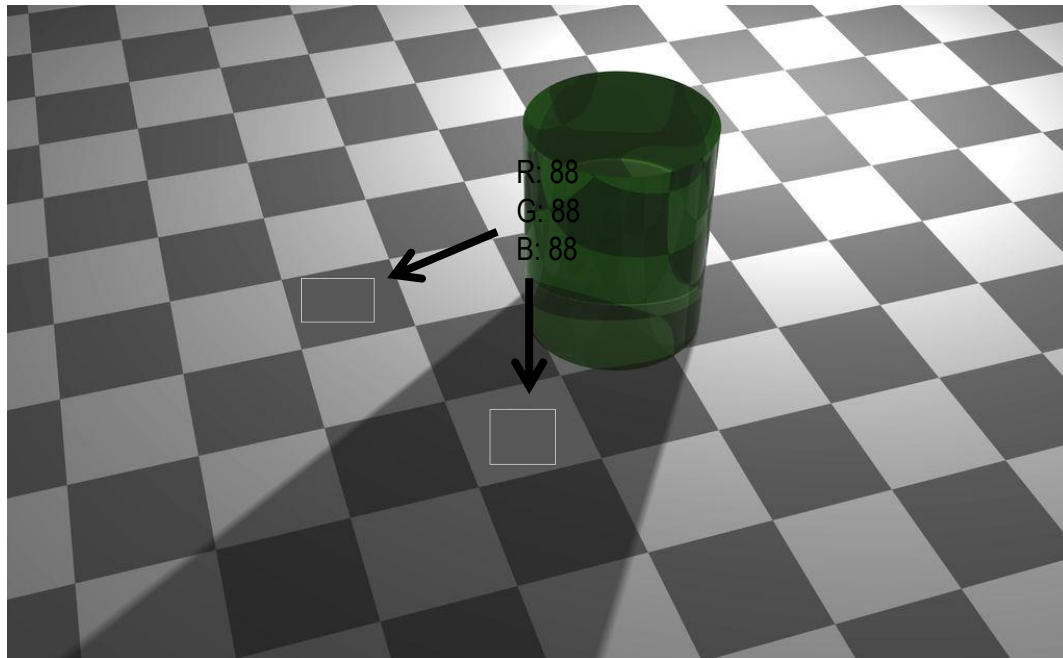
Sensory modulation during movement - the brain shapes its own responses!



Sensory responses reduced early on! But via which pathway?



Do we really perceive reality?



Acknowledgements

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